

OFFICIAL RULEZ of



Rule #1: Have Fun!

That's the only rule that really matters. Everything else is flexible—**BankZ** is all about creativity, competition, and good times.

Game Setup & Play Options

- BankZ offers endless variations, so feel free to mix it up.
- Play one-on-one (one player at each end) or with multiple players on each end.
- ***Got a crowd? Teams of up to 4 players per side make for a great game.***
- The game includes 8 balls total.
 - In standard one-on-one play, each player starts with 4 balls and rolls all 4 before the opponent takes their turn.
 - Alternate play is also popular—players take turns rolling one ball at a time.
 - For team play, another fun option is for one team to roll all 8 balls in a single turn, followed by the other team taking their turn.
- As you can see, the possibilities are nearly limitless—make the game your own!

Basic Rules

- Games are typically played to 21 points (but feel free to adjust the target score).
- The winning score must be hit exactly.
 - If a player or team goes over 21, they lose 5 points.
- Each hole scores the point value shown on the playfield.
- Bank shots score double points—use the rails to your advantage!
- When a team reaches 21 points:
 - Their remaining balls are given to the opposing team.
 - The opposing team always gets at least 4 balls to try and reach 21.
- If the game ends in a tie:
 - Play continues into sudden death.
 - Each player or team rolls an equal number of balls—typically 4 each.

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Fun Game Variations

Want to change things up? Try one (or more) of these:

- Race to “X”: Pick any target score.
- Negative Points: Certain holes subtract points instead of adding (for example, all “1” holes = -1 point).
- Gutter Penalty: Balls in the gutter lose a point.
- Bank Multipliers: Banks score 1x only or triple points (3x).
- Multi-Ball Rolls: Roll more than one ball at a time for chaos and laughs.

